THE UNIVERSITY OF SOUTH ALABAMA

School of Computing

# Multi-Script Handwriting Identification using Stroke Decomposition

BY

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**LIST OF ABBREVIATIONS**

SVM Support Vector Machine

LLR Log Likelihood Ratio

CNN Convolutional Neural Network

HIM Handwriting Identification Model

HVM Handwriting Verification Model

SD Stroke Decomposition

# ABSTRACT

Joshua Jude Thomas, M. S., University of South Alabama, April 2023. Multi-Script Handwriting Identification using Handwritten Stroke Decomposition Chair of Committee: Ryan Benton, Ph.D.

This study will implement and test the effectiveness of adding a preprocessing step, named **Stroke Decomposition**, to a typical Handwriting Identification model. Stroke Decomposition works by approximating the different writing strokes that make up the characters in a handwritten document; The idea being that the characters of different writing scripts (English, Arabic, Mandarin, etc.) have common strokes which can be extracted and used in the handwriting identification process. The problem domain of this study is **Multi-Script Writer Identification** problem, which tries to identify the writer of a questioned document in a setting where a writer can possibly write in multiple writing scripts or languages. The Stroke Decomposition step will be added to two different handwriting identification models (using the **Handwriting Identification Model** (HIM) and the **Handwriting Verification Model** (HVM)) and the performance will be measured on various multi-script and single-script handwriting datasets.

# CHAPTER I

**Introduction**

## What is Handwriting Identification?

**Handwriting Identification** is the process of classifying the writer of a handwritten Questioned Document based on handwriting habits contained in that document. Handwriting Identification predates computational processing by a fair bit and is considered fair evidence in civil and criminal court {citation needed}. According Harralson and Miller in *Huber and Headrick’s Handwriting Identification: Facts and Fundamentals*, forensics experts commonly compare twenty one “discriminating elements of handwriting” that deal with properties such as word size, word placement, margin sizes, abbreviation choices, etc. [1].

Computationally assisted Handwriting Identification is typically done by extracting visual features from a set of known documents and questioned documents. Those features are usually aggregated into a **feature vector** and are then used to compare the known documents to the questioned documents, and the writer is predicted by a similarity score or a likelihood [2]. Handcrafted features and Deeply Learned features are two broad categories which handwriting features roughly fall into; Handcrafted features share similarities with the twenty-one features described in Huber and Hendricks, while Deeply Learned features use statistical and machine learning techniques in their extraction.

### Verification and Identification Model

There are two main architectures used in computationally assisted Handwriting Identification: the **Handwriting Identification Model** and the **Handwriting Verification Model** [2].

**The Handwriting Verification Model** estimates the likelihood that two documents were written by the same person (two-class classification) [2]. The extracted feature vectors of a document are passed to a decision function that can either directly classify the writer such as with a Support Vector Machine (SVM) [3], or output a similarity/difference score such as the Log Likelihood Ratio (LLR) [4].

Graphical user interface

Description automatically generated with medium confidence

Figure 1. The Handwriting Verification Model

The **Handwriting Identification Model**, on the other hand, matches a Questioned Document to a database of known writers (n-class classification). Here the extracted features of a document are typically a multi-class classifier such as Nearest Neighbor [5], [6]. The Writer Identification Model seems to be the more popular model overall.

Diagram

Description automatically generated with medium confidence

Figure 2. The Handwriting Identification Model

## Multi-Script Writer Identification

The Multi-Script Writer Identification problem is like normal Handwriting Identification, except that a writer is not limited to a single writing script. This means that they can possibly write in multiple scripts such as English, Arabic, and Mandarin, or even write in different languages that share a writing script [7]. The ICFHR 2018 Competition on Multi-Script Writer Identification [7] is a popular reference in papers on Multi-Script Writer Identification [6]. The competition paper uses the CERUG [8], LAMIS-MSHD [9], and the WDAD [7] datasets: which contain Chinese/English, Arabic/French, and Farsi (Persian)/English Multi-Script datasets, respectively. There are six tasks introduced by the competition, each of which uses one of the datasets (above). Each task has the Writer Identification system train on one language in the dataset, and test on the other. The goal of Multi-Script Writer Identification, according to the ICFHR 2018 competition paper, is to find “… writing patterns that are common across different scripts [and] may be exploited to identify the writer”. This problem is based on the assumption that there are ingrained patterns in a person’s handwriting that are stable across different writing scripts [7].

## Stroke Decomposition Algorithm

The purpose of the **Stroke Decomposition** (SD) Preprocessing algorithm, which will be developed in this study, is to improve the performance of Multi-Script Writer Identification. The idea of this study is that the SD preprocessing step will transform the, often radically different, handwriting characters into simpler sub-strokes that will be more comparable. Figure 3 demonstrates the importance of this idea; The characters of the four different writing scripts can look very different from one another and may confuse some of the feature extraction algorithms due to the overall visual differences in the characters.

A picture containing text, document

Description automatically generated

Figure 3. (From left to right) Chinese, Bengali, Tamil, and English. Writing Scripts of three different origins that look very different on a document-level scale.

The SD algorithm is based on the Morphological Processing and Graph Theory. With Morphological Processing a binary (can be grayscale with grayscale morphology) image is processed via spatial filtering with a Structuring Element SE to identify shapes an patterns in the image, to perform preprocessing and post processing on the image, to find the boundary or convex hull of an image, and so on [10]. Morphological Processing is used to remove noise and unnecessary components of document images as well as to preprocess the document images for graph theory processing. Graph Theory is the study of graph data structures, which can be described as a set of observations (vertices) and their relation to one another (edges). Here a processed document image, binarized and thinned by morphology, is converted into an Attributed Relational Graph: in which the vertices are based on critical and branching points, and the edges are based on connections between those points. Inside the edge relations are the pixel coordinates to be extracted.

# CHAPTER II

**Literature Review**

## Handwriting Identification

The ICFHR 2018 Multi-Script Handwriting Identification competition is a popular reference point for more recent literature. However, the competition paper itself reports on the successes of four different systems submitted to the competition. These systems are the LIMPAF-I, LIMPAF-II, Tokyo System, and the Nuremberg System [7]. The LIMPAF-I and LIMPAF-II were submitted by the same group; LIMPAF-I uses Uniform Complete Local Binary Patterns (U-LBP) [11] for its feature extraction while the LIMPAF-II uses Oriented Basic Image Features (oBIF) [12]. For classification, both systems used a multi-class SVM. The Tokyo system used two CNNs to extract features from randomly selected sub-images of a writing sample. Features extracted from writing samples were passed into a “Transfer Neural Net” to transform the extracted features, of writing samples of possibly different writing scripts, into a more uniform representation. These transformed features were then finally classified by K-Nearest Neighbors [13]. The Nuremberg system was actually based on another work ([14]) which extracted features by a pre-trained CNN. The extracted features were then “PCA-Whitened” and encoded in a visual bag of words algorithm called VLAD. The feature vectors of the Nuremberg systems were classified by measuring the Cosine-Distance between each sample.

Abbas *et al* combines both LBP and oBIF, creating a histogram out of the LBP and oBIF descriptors over the whole range of the document and then classifying the writer with an multi-class SVM [15]. Semma, Hannad, Siddiqui, Lazrak, and Kettani extract features from sub-images obtained from a Harris Corner Detector. The sub-images are then fed into a CNN for feature extraction, and then transformed with VLAD. The VLAD vectors are then used to classify the writer with Nearest Neighbor [16].

## Stroke Decomposition

## Stroke Decomposition is a method of reducing a handwritten character into approximate individual strokes. While similar concepts have been applied in Handwriting Identification, This technique typically appears in research on Optical Character Recognition (OCR) which is a similar field that attempts to convert images of text (handwritten or otherwise) into typed text. Kim et al. decompose Chinese characters into individual strokes by first performing a morphological thinning to reduce each character to a single pixel width [17]. They then segment the characters based on branching points (areas where strokes overlap) and excessively curved segments. The segments are grown morphologically using two modifications on a morphological dilation which use vectors both parallel and perpendicular (elongation and fattening) to the direction of each segment; A more standard dilation, named isotropic expansion, is performed on segments that are not long enough for the elongation step (less than five pixels in the paper). Both Fattening and Isotropic expansion are constrained by an approximate convexity measure. Finally, Grown stroke segments that have intersecting parts are then potentially merged using the same convexity measure as a conditional [17]. Chen et al. convert handwritten Chinese characters into stroke sequences (strings of numbers that indicate the type of stroke by number and the order the stroke was written by the position of that number). They use an encoder-decoder architecture to convert the character images to stroke sequences [18].

There is already some literature in sub-stroke decomposition. Kim, Kim, Choi, and Kim decompose Chinese character into their constituent sub-strokes using morphological processing [17]. However, to the best of our knowledge, there is no readily available software package that performs a technique similar to Stroke Decomposition.

# CHAPTER III

**Methodology of Study**

Diagram

Description automatically generated

Figure 4. General Idea of Stroke Decomposition and Clustering. (from top to bottom) Mandarin (Chinese handwriting), English, and Bengali. Note that the Bengali character was produced entirely with one stroke, and thus may have to be broken up in the actual stroke decomposition algorithm.

## Stroke Decomposition Method

In much of the literature, the input into the feature extraction algorithms are random sub-images of the documents (like the Tokyo system in the competition paper) [7], using key point detectors such as the Harris Corner Detector [16] as guides. One study aggregates local features generated from sub images into global features through processes like max-pooling and average-pooling [13]. This study plans to test the effect of separating the characters of a handwritten document into their approximate individual strokes that make them up; With the idea that breaking the characters of a document into sub-strokes will provide more common features for use in Writer Identification. Since there is no information about how the writer wrote the characters during the making of a questioned document, the strokes making up a character are approximated using branching points, end points, and sufficiently curved sections of a character. Once the sub-strokes making up a handwritten image have been extracted, most Handcrafted or Deeply Learned features may be extracted from them.

In this study, the Stroke Decomposition method is performed as a different process from the Writer Identification methodology and is performed by constructing a set of filters for each handwritten document. A typical Handwriting Dataset consists of a set of scanned handwritten document images; The quality of the document scanning varies quite drastically from dataset to dataset so different levels of preprocessing must be performed in this stage. A handwritten document being processed into strokes will first have a gaussian blur applied to it to remove small artefacts, and then binarized via Otsu’s method [19]; It is important to note that the blur and binarization are only used in the construction of the filters.

The documents may still have some large-scale artefacts at this stage (such as page edges caused from improper scanning or for datasets that used digital cameras for data collection) and so further filtering is done after binarization. {currently the only filtering planned} connected components with bounding box dimensions larger than ¾ the width or height of the document image are filtered out.

The documents, now binarized and filtered, then go through morphological skeletonization. The skeletonization of the connected components in a binary image result in single pixel width branching lines, roughly representing the overall shape of that component. The fine detail of each component is lost, thus potentially degrading classification performance during writer identification. However, the general shape is preserved, so the skeleton of each handwriting stroke is used to approximate the handwriting strokes in a document.

The skeletonized handwriting components can then be converted into an attributed relation graph. The graph representing a handwriting component in a document is defined as such. The vertices of the graph are composed of the endpoints of a handwritten character (areas where a stroke may have begun or ended, in other words where the writing instrument was pressed onto or removed from the writing medium) and the branching points in a handwriting character (areas where two or more stokes crossed on the writing medium). Every point that does not fit the above criteria is considered an edge point; The edges of the graph represent sets of vertex points connected by a set of edge points. The set of edge points connecting two vertex points are stored in the graph edge as an attribute. {if I have time, I should attempt do the merging part. This may be accomplished by partitioning the connected edges of a graph via some decision function. The edge points stored in the edges of the graph are then used to construct the filters of the document.

Filter construction is accomplished by using a nearest neighbors’ strategy to segment the binarized document image produced before skeletonization. K-Nearest-Neighbors is performed on the binarized document: using the foreground pixels of the binarized document as the pixels to be classified and the edge points of the graph representations of a handwritten character as the pixels to be fitted to. each edge of the handwriting graphs contained in a document are assigned an integer label (0 to N where N is the collective number of edges of every graph in the document). The integer labels are then used in K-Nearest-Neighbors to classify the foreground pixels of the original binarized image. A new image is produced from this classification that is the same size as the original image and contains integer labels representing the broken-up strokes of the original handwritten document.

Finally, the label image is masked with the original handwritten document: filtering the pixels of the original that coincide with the stroke labels, for each stroke. The bounding box of the filtered image pixels is obtained and then the sub image containing the filtered stroke is extracted. The number of sub images obtained from a handwritten document are less than or equal to N (the collective sum of graph edges contained in the processed handwritten document. Each sub image is saved to disk in a folder representing the writer class of the handwritten document.

The product of the Stroke Decomposition stage in this study is a directory of subdirectories containing images of the extracted handwriting strokes. Each subdirectory corresponds to writer class; A writer may have a writer class for each different writing script collected in the dataset (or in some cases a class corresponding to a mix of multiple writing scripts). Multiple writer classes may be combined in the data loading step of the next stage, depending on the experiment being performed.

## Writer Identification Method

In the Stroke Decomposition stage, the scanned handwritten documents of a Dataset are transformed into sets of filtered sub images containing the approximate strokes making up the characters of that document. The sets of the sub images are then loaded via a TensorFlow Data Loader. Each set of sub images (contained in a folder) are treated as the writer classes of a dataset. The Writer classes represent not only the writers of the document, but the writing script used in the document. The images are padded to standard size {haven’t decided yet. Will probably depend on the dataset} {and potentially augmented to produce more training examples}. The labels of the image classes are inferred from the names of the subdirectories and are then one-hot encoded to produce a vector of integer labels for each class. Training and Test splits will depend on the experiment being performed and will depend on the writing script represented in a writing class for Multi-Script datasets.

### Model and Method of Analysis

A Convolutional Neural Network (CNN) is fit to the data for use in the analysis. The CNN takes in a single handwriting stroke extracted from a handwritten document (stored in an image) from the processed dataset and outputs a SoftMax vector corresponding to a normalized probability score. The probability score represents the chances that a handwriting stroke was produced by one of the writers in the dataset.

The data being analyzed in this study represents approximated strokes in a handwriting document. Classifiers trained on this granularity will, potentially, classify individual strokes of a handwritten document as being produced by one writer or another, meaning that the set of strokes in a single handwritten document may be attributed to more than one writer. An assumption of this study is that there is only one writer per handwritten document for any given document in the dataset, so a combination of fine-grained metrics and an overall metric is needed.

The fine-grained metrics of this study represent the performance of the model at classifying individual strokes of a writer. The metrics selected for the fine-grained analysis are a standard combination of accuracy, precision, recall{, and potentially f1-score}. The fine-grained metrics will be evaluated on the training and test sets of a given dataset’s and set aside for analysis. The outputs of the model, the SoftMax score of each individual stroke in a handwritten document, will be passed on to the overall metrics.

Following the ICFHR 2018 Competition on Multi-Script Writer Identification, a Top-N strategy is used as an overall evaluation protocol [7]. Top-N in the paper is defined as “… the scenario where the genuine writer of a query document is present within the list of N most probable writers received by the system”.

NOTE to Dr. Benton: The overall metric for this study needs more fleshing out. The set of SoftMax scores for a given document image must be aggregated in some way. The two ways I see this happening is either with a vote-based scheme where each SoftMax score is considered as a vote with the most probable writer, or an averaged probability scheme where every SoftMax score is averaged (and then renormalized). The averaging scheme may end up working better depending on the number of strokes classified in a document as it guarantees that each writer has some amount of representation in the document; whereas a voting-scheme will suppress every writer except the most probable writer of a given stroke. The top-N metric as presented in the competition paper is unclear to me, and I may need to diverge from it. If I do diverge, then I still plan to use some Top-N strategy for the evaluation metric.

|  |
| --- |
| Handwriting Identification Process (Overview) |
| Step 1: Stroke Extraction (binarization, filtering, graph analysis)  Step 2: Data Loading (where a dataset is split into training and test sets for a given experiment)  Step 4: Feature Extraction of processed Strokes via CNN  Step 5: Fined-grained analysis with accuracy, precision, and recall  Step 6: Overall accuracy metric via a Top-N strategy |

Table 1. Simplified View of this Studies Handwriting Identification Process

# CHAPTER IV

## Experiments

### CERUG

The Chinese-English Database of the University of Groningen (CERUG) is a Multi-Script Writer Identification dataset produced in “Junction Detection in Handwritten Documents and its Application to Writer Identification” [8]. The dataset has three different writing script classes per writer: CERUG-CN for Chinese writing in page 1 and 2, CERUG-EN in page 3 (split over two images), and CERUG-MIXED in page 4 which consists of a mix of Chinese and English. There are three possible experiments that can be performed with this dataset in this study. Experiment 1 and 2 will correspond to task 1 and 2 of the ICFHR 2018 Competition on Multi-Script Writer Identification. Experiment 1 will use the CERUG-CN portion of each writer as a training set and use the CERUG-EN portion as a test set. Experiment 2 will be the reverse of experiment 1: using CERUG-EN as the training set and CERUG-CN as the test set.

# CHAPTER VI

**Conclusion**

Multi-Script Handwriting Identification attempts to classify the writer of a handwritten document in a setting where there can be multiple writing scripts or languages in use, and with the possibility that a writer can create documents in more than one writing script. As such, Multi-Script Handwriting Analysis seeks common features between the different writing scripts that are both effective and consistent. Stroke Decomposition may provide a more robust comparison between characters by isolating common sub-strokes found in all, or many, writing scripts. While the use of Stroke Decomposition may result in a small performance penalty due to the loss of information about how the sub-strokes affect each other, it may provide more comparable handwriting samples between questioned documents written in different writing scripts or languages. This will hopefully result in a net positive impact on the performance of Multi-Script Handwriting Identification.

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